

Approved 400-Level courses to count towards Software Engineering Graduate Program

IMPORTANT: Students who have taken any of the 4XX courses listed below as 598 cannot take the same class at the 400-level. **Only ONE SER 4XX course allowed.**

SER 421	Web-Based Applications and Mobile Systems
SER 422	Web Application Programming
SER 423	Mobile Systems
SER 431	Advanced Graphics
SER 432	Game Engine Architecture
SER 450	Computer Architecture
SER 456	Embedded Interfaces: Sensors and Actuators
SER 463	Intro to Human Computer Interaction*
SER 486	Embedded C Programming

*Students can only take SER 463 **OR** SER 594: Topics in HCI.

Students **MAY NOT** count the following courses towards a SE graduate degree:

<i>SER 401</i>	<i>Computing Capstone I</i>
<i>SER 402</i>	<i>Computing Capstone II</i>
<i>SER 415</i>	<i>Software Enterprise: Inception</i>
<i>SER 416</i>	<i>Software Enterprise: Project and Process Management</i>
<i>SER 460</i>	<i>Software Analysis and Design</i>
<i>SER 464</i>	<i>Software QA Testing</i>
<i>SER 484</i>	<i>Internship</i>
<i>SER 492</i>	<i>Honors Directed Study</i>
<i>SER 493</i>	<i>Honors Thesis</i>
<i>SER 494</i>	<i>Special Topics</i>
<i>SER 498</i>	<i>Pro-Seminar</i>
<i>SER 499</i>	<i>Individualized Instruction</i>